Balanced Allocations: The Power of Choice versus Noise



Thomas Sauerwald

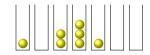
Department of Computer Science and Technology, University of Cambridge

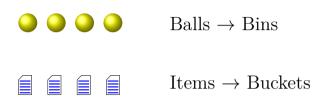
 $20 \ \mathrm{June} \ 2024$

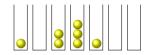
(based on joint work with Dimitris Los and John Sylvester)

Background

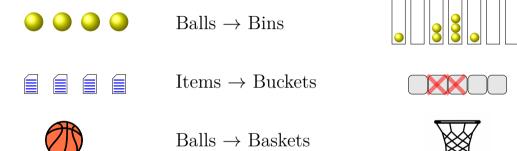


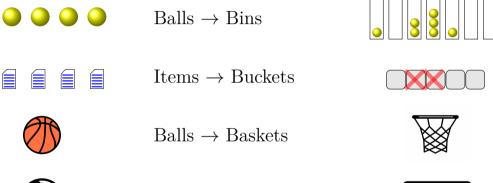










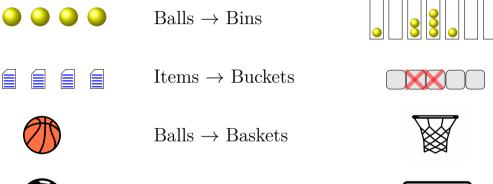




 $\mathrm{Football} \to \mathrm{Goal}$



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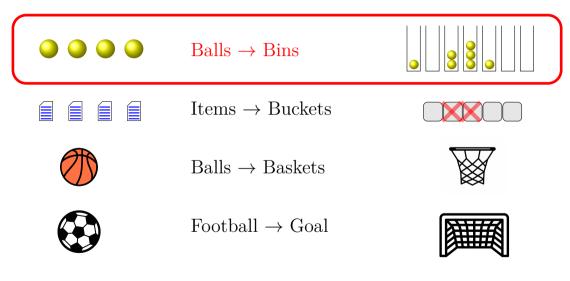




Football \rightarrow Goal



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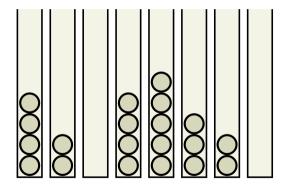


Allocate m tasks (balls) into n machines (bins).

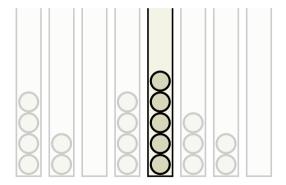
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<u>Goal</u>: minimise the maximum load $\max_{i \in [n]} x_i^m$, where x^t is the load vector after ball t. \Leftrightarrow minimise the gap, where $\operatorname{Gap}(m) = \max_{i \in [n]} (x_i^m - m/n)$.

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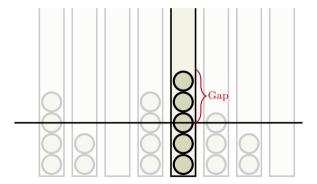


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Meaning with probability
at least $1 - n^{-c}$ for constant $c > 0$.

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Caen Hill Locks (main flight consists of 16 locks)

Source: Wikipedia





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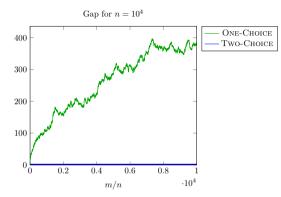
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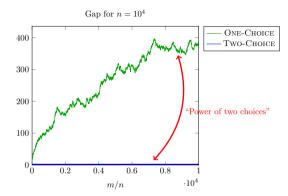
Let b_k be the fraction of bins with load at least k after n balls are allocated. Then: $b_{k+1} \le (b_k)^2$

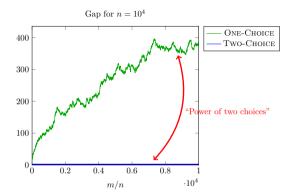
$$b_2 \le 1/2 \rightsquigarrow b_{\log_2 \log_2 n+3} \le n^{-2}$$

This does not work in the heavily loaded case $m \gg n!$

TWO-CHOICE: Visualization







Distribution of $\operatorname{Gap}(m)$, $m = 10^8$, $n = 10^4$ over 100 runs:

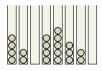
- **ONE-CHOICE:** gap values ranging from 328 to 520
- **TWO-CHOICE:** 34 runs with gap 2; 66 runs with gap 3

ACM Paris Kanellakis Theory and Practice Award 2020

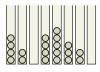


For "the discovery and analysis of balanced allocations, known as the power of two choices, and their extensive applications to practice."

"These include *i*-Google's web index, Akamai's overlay routing network, and highly reliable distributed data storage systems used by Microsoft and Dropbox, which are all based on variants of the power of two choices paradigm. There are many other software systems that use balanced allocations as an important ingredient."

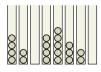


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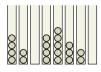
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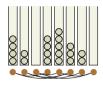
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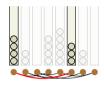
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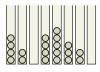


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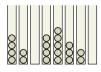
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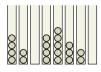
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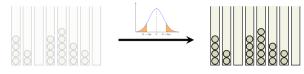
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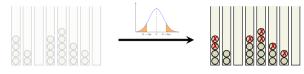
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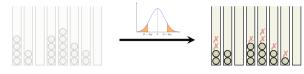
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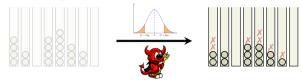
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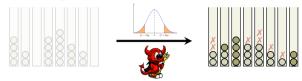
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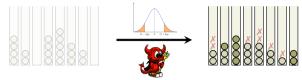
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- 3b. What if the load information is outdated, or possibly manipulated by an adversary? → Noise and Delay Models

ONE-CHOICE: large gap $\Theta(\sqrt{\frac{m}{n} \cdot \log n})$, especially when $m \gg n$

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 Of course 1/2 could be replaced by β ∈ [0, 1]

 1.5-CHOICE (a.k.a. (1 + β)-process).

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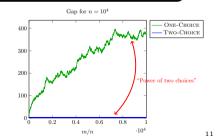
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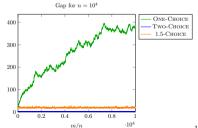


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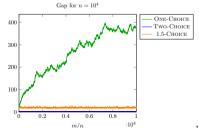


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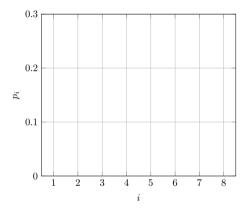
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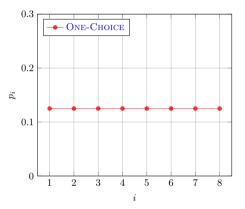
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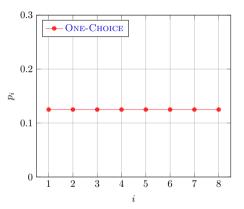
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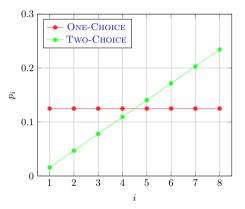
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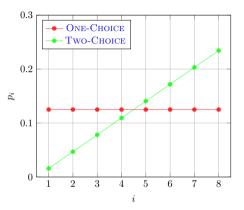


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$$p_{1.5-\text{Choice}} = \frac{1}{2} \cdot p_{\text{ONE-Choice}} + \frac{1}{2} \cdot p_{\text{Two-Choice}}$$

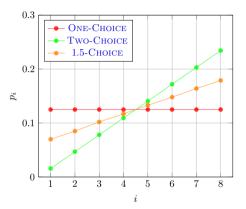


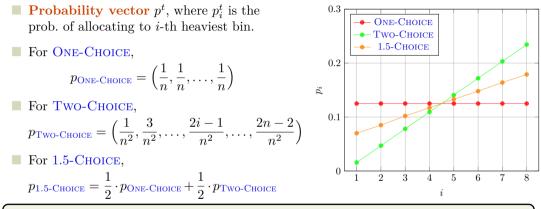
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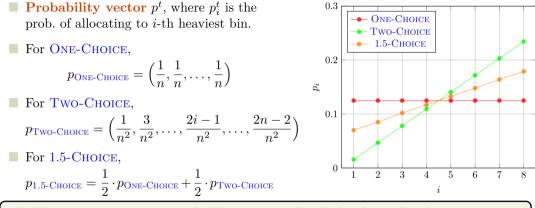
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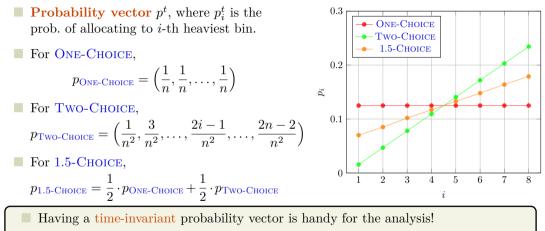


Having a time-invariant probability vector is handy for the analysis!

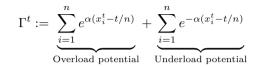


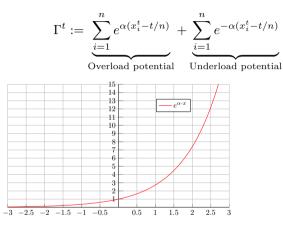
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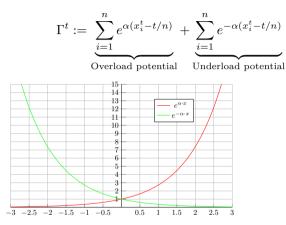
Good: Both TWO-CHOICE and 1.5-CHOICE have a strong bias towards light bins

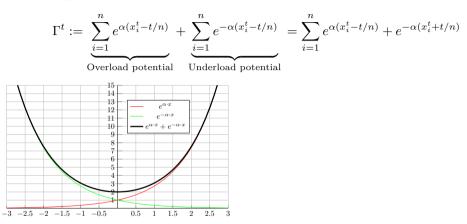


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 Intuition: The more choices, the better(?)

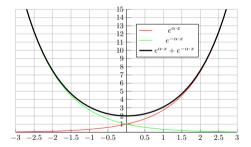


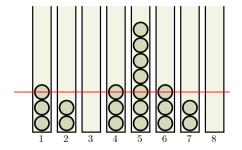




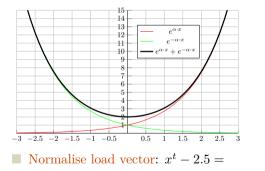


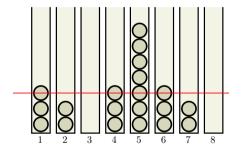
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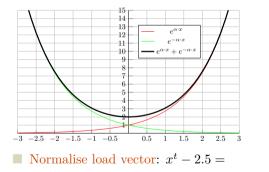


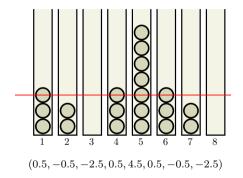
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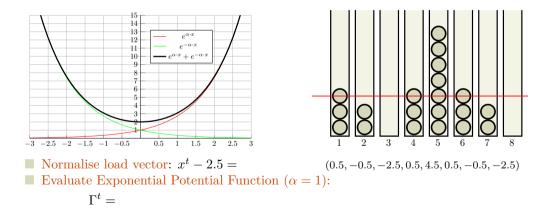


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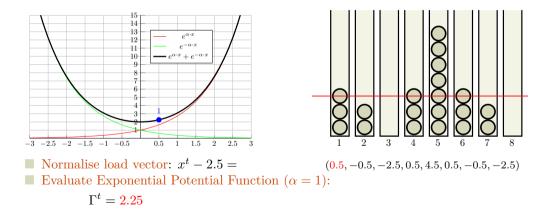




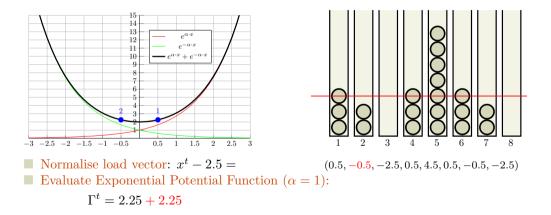
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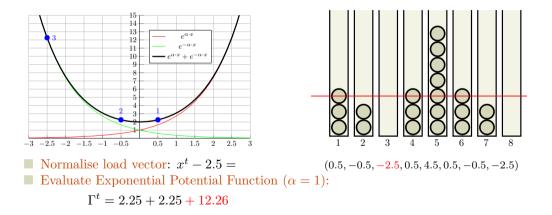
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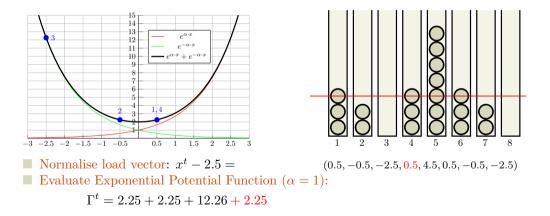
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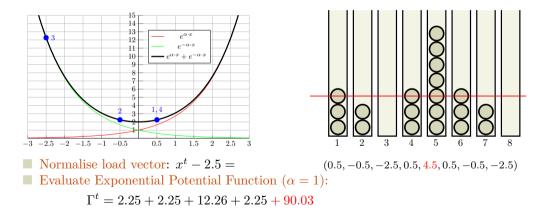
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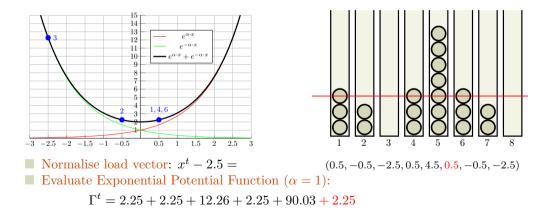
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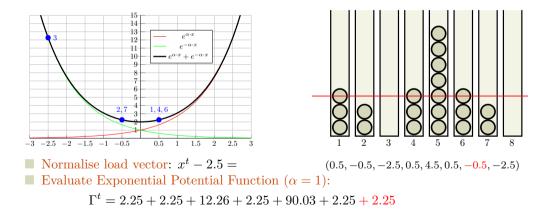
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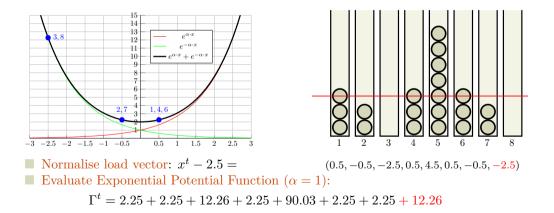
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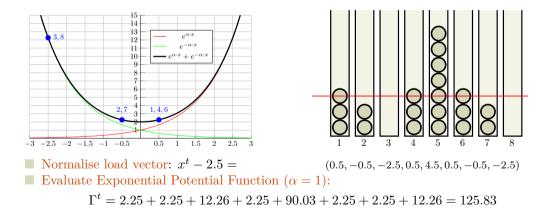
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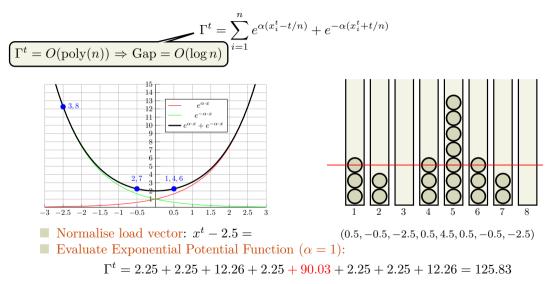


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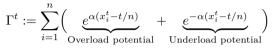
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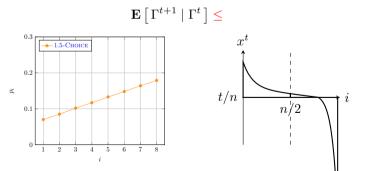
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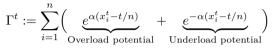
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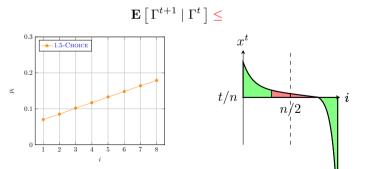


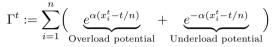
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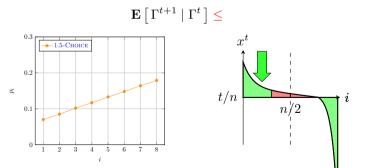


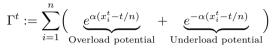
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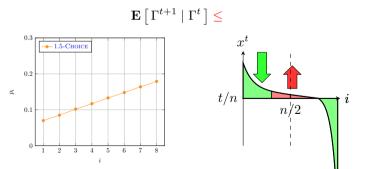


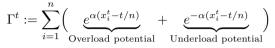
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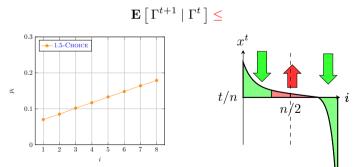


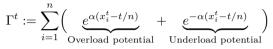
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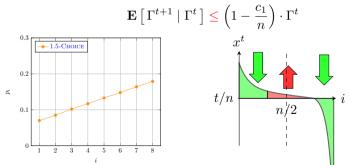


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This implies that for any t≥ 0, E [Γ^t] ≤ c₂/c₁ · n.
 By Markov's inequality, we get Gap(m) = O(log n) with high probability.

MEAN-THINNING

MEAN-THINNING process

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Iteration: For $t \ge 0$, sample two bins i_1 and i_2 independently u.a.r., and update:

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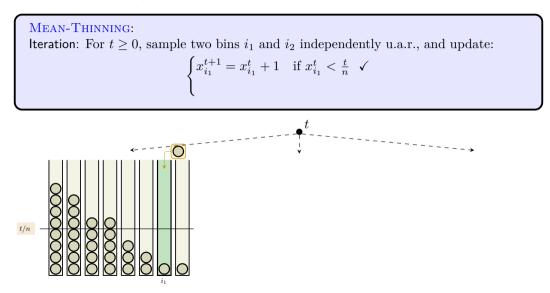
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$$\begin{cases} x_{i_1}^{t+1} = x_{i_1}^t + 1 & \text{if } x_{i_1}^t < \frac{t}{n} \end{cases}$$



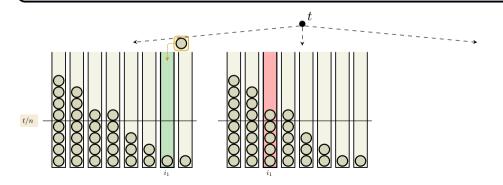
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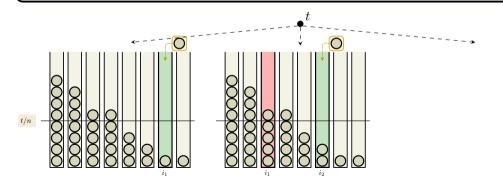
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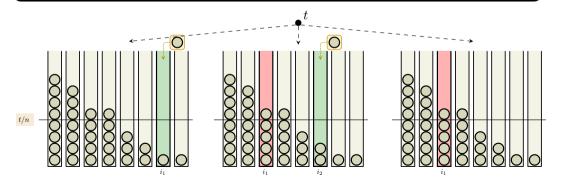
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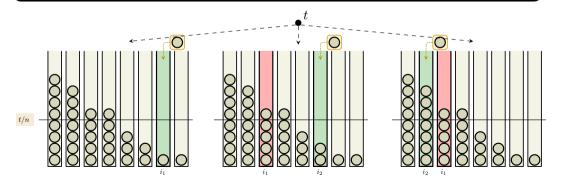
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MEAN-THINNING: Visualization

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The following implementation of MEAN-THINNING uses $2 - \epsilon$ samples (on average):

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Bin i_1 (or i_2) can directly allocate the ball after checking whether it is underloaded \rightsquigarrow no extra communication or comparison needed!

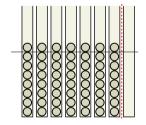
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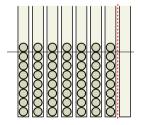
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How can we prove a drop in the exponential potential?





Combe Down Tunnel (length **1.6** kilometres)

Copyright: Graeme Bickerdike

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8	8	8	8	8	8		-

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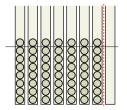
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▶ Skip (Slightly (More)) Technical Part

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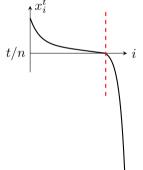
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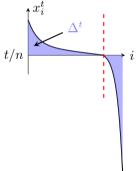
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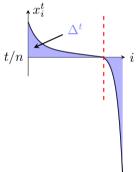


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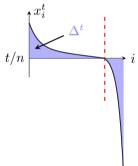
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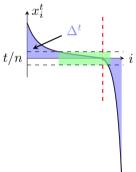
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How to prove there are enough good steps?

We need a fraction of at least ε of overloaded and underloaded bins at those steps
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$$\Delta^t := \sum_{i=1}^n \left| x_i^t - \frac{t}{n} \right|$$

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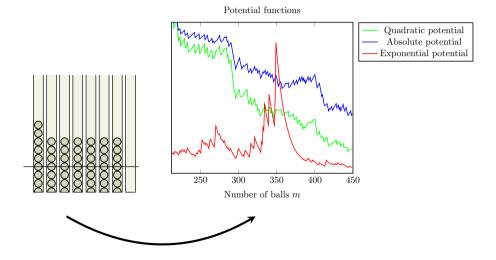
Change in the quadratic potential $\Upsilon^t = \sum_{i=1}^n \left(x_i^t - \frac{t}{n}\right)^2$ is equal to $-\Delta^t + \Theta(n)$.

Recovery from a bad configuration

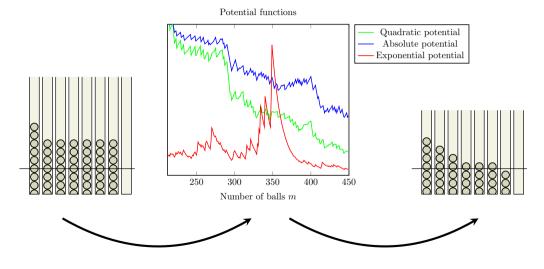
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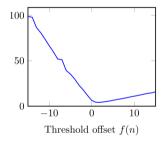
Recovery from a bad configuration



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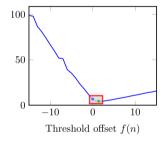
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 $\operatorname{Gap}(m)$ for $n = 10^3$ and $m = 10^7$ (15 rep.)

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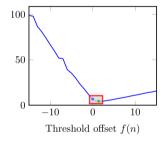


Conjecture: For thresholds like $f(n) = \sqrt{\log n}$: Gap is $O(\frac{\log n}{\log \log n})$ The average number of samples is 1 + o(1)

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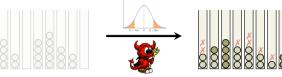
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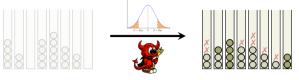
Allowing the threshold to vary over time:

[FGL24]: gap of (log n)^{1/2+o(1)} for specific round m (and fraction of 1 - e^{-1/2}√log log log n</sup> rounds)
[LS22]: for m = Θ(n√log n), gap is Ω(√log n) w.h.p.
[LS22]: gap is Ω(log n/log log n) for at least a 1/(log n) fraction of all rounds w.h.p.

Mean-Thinning

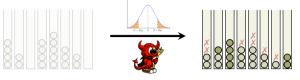
Noisy Comparisons





TWO-CHOICE with Noisy Load Estimates [LS23] **Iteration**: For each t > 0:

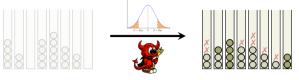
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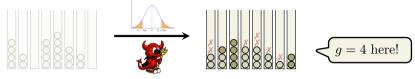


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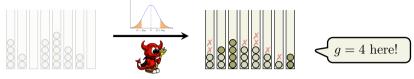


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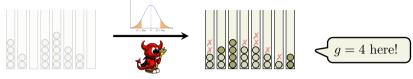


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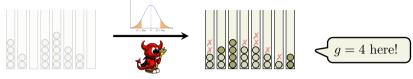
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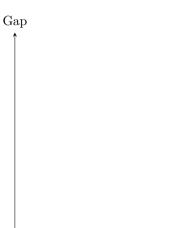
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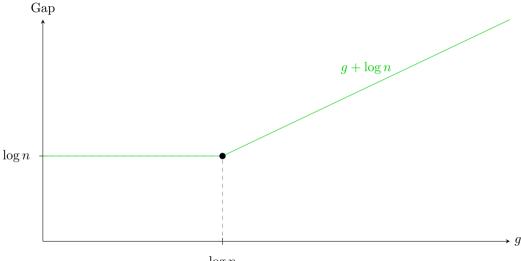
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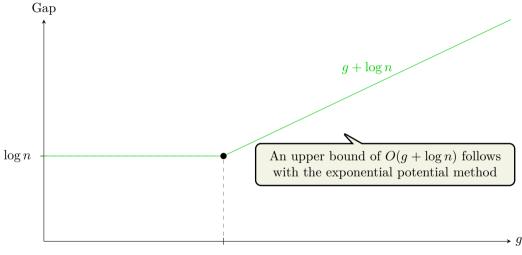
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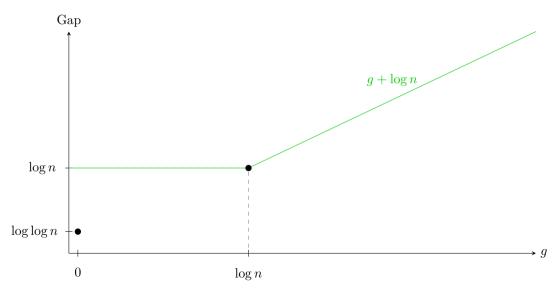
Adversary is greedily fooling TWO-CHOICE as often as possible!

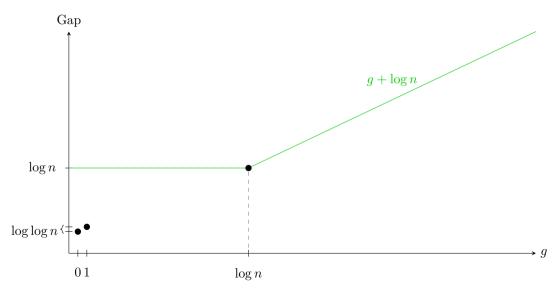


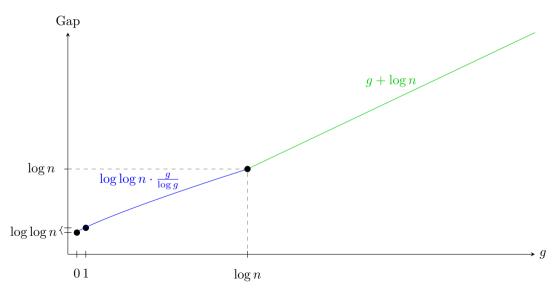
 $\rightarrow g$

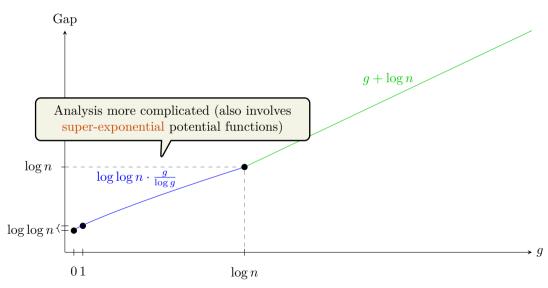


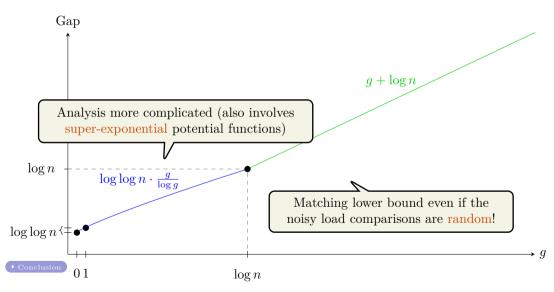












Delay Models (The Problem of Choices)

T-Delay

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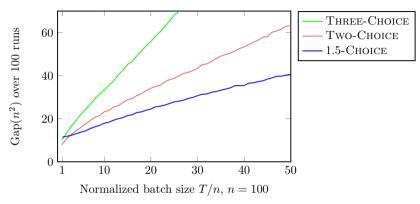
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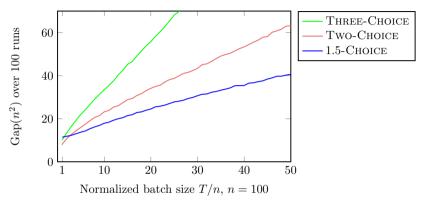
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Batching model: Load values are updated every T steps [BCE⁺12]

Batching (1/2)



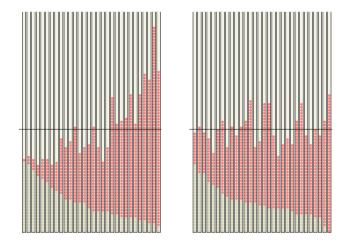
Batching (1/2)



- **TWO-CHOICE** (and THREE-CHOICE) have a too strong bias towards the bins that are lightly loaded at the beginning
- **Result:** For $T \ge n \log n$, $(1 + \beta)$ -CHOICE with $\beta = \sqrt{(n/T) \cdot \log n}$ has $\operatorname{Gap}(m) = O(\sqrt{(T/n) \cdot \log n})$ (optimal and quadratically better than TWO-CHOICE)

Noisy Comparisons

Batching (2/2)



Load distribution after two additional batches of Two-CHOICE (left) and 1.5-CHOICE (right)

Conclusion

Summary of Results:

- Tight bounds for several noisy versions of TWO-CHOICE
- Proof techniques based on (super-)exponential and low-order potential functions
- (Some of the results extend to weighted balls and balanced allocations on graphs)

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More visualizations: https://dimitrioslos.com/research/phd-thesis/index.html (Dimitrios Los)

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