

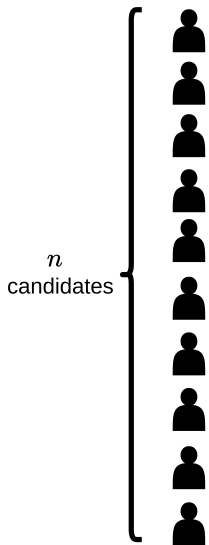
# Matching Algorithms in the Sparse Stochastic Block Model

Anna Brandenberger, Byron Chin, Nathan Sheffield and  
Divya Shyamal

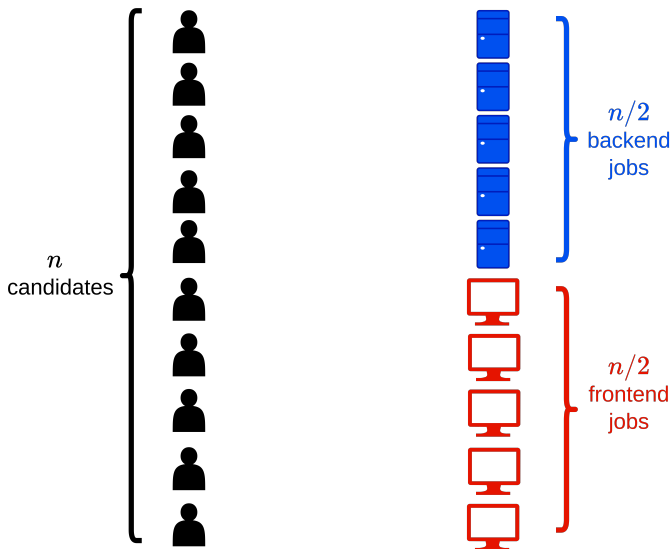
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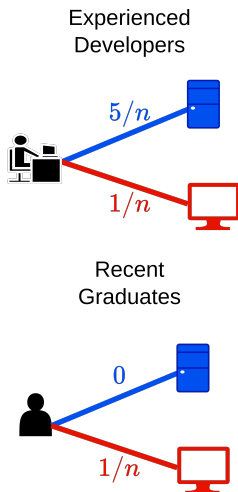
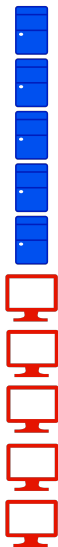
## A MOTIVATING FABLE: HIRING A TEAM



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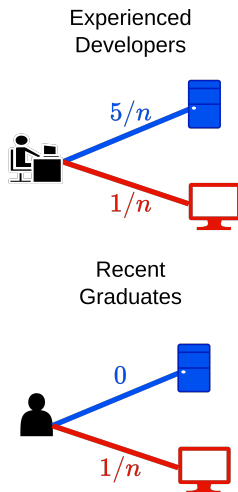
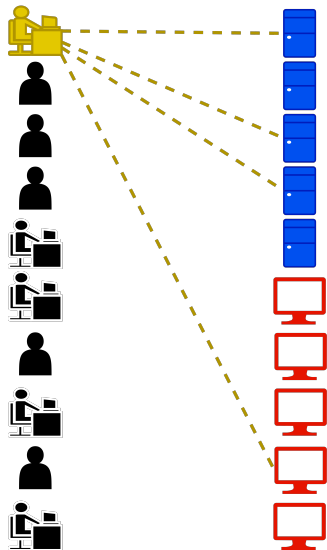


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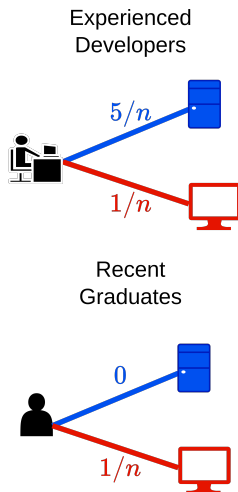
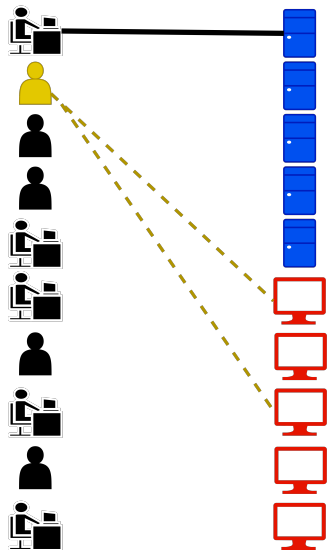




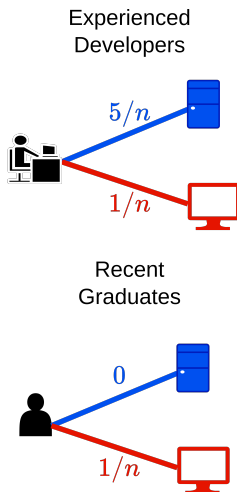
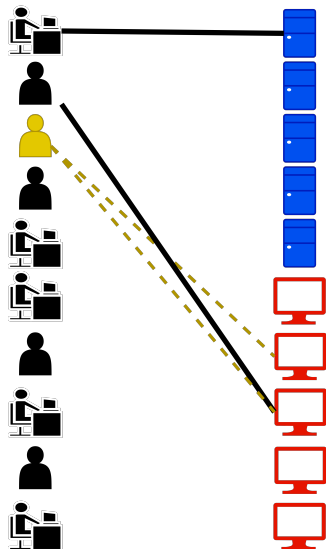
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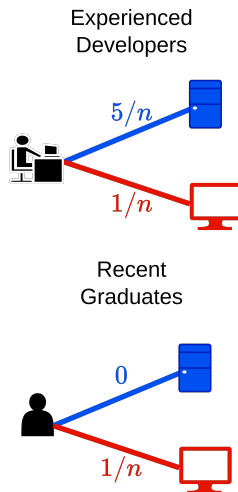
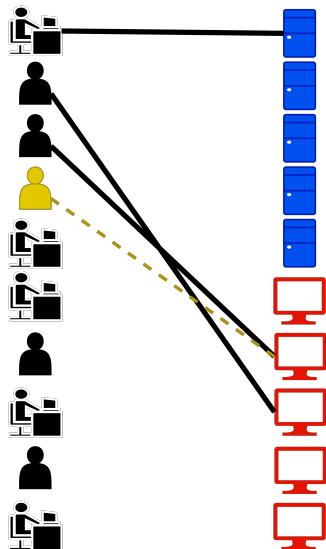
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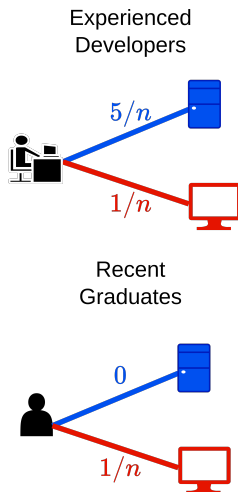
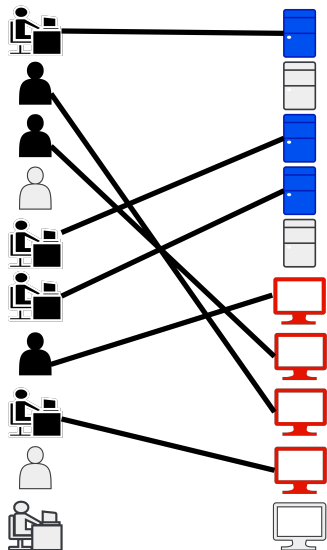
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# DEFINING THE MODEL

## Definition (Stochastic Block Model)

Given a  $q \times q$  matrix  $M$  of probabilities, associated SBM has

- ▶  $q$  vertex classes of size  $n/q$
- ▶ each edge  $(u, v)$  with independent probability  $M_{ij}$ , where  $i$  and  $j$  are  $u$  and  $v$ 's respective classes.

We're interested in when all entries are  $c_{ij}/n$  for some constants  $c_{ij}$ .

# Online Matching

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## Definition (Online Matching)

**At each step:** A random left vertex has all incident edges revealed, and the algorithm must choose which (if any) revealed edge to add to the matching. This choice cannot be undone.



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**Goal:** find a strategy with a good *expected competitive ratio* – i.e. that maximizes the ratio of number of people you expect to match versus number of people a hirer with full info in advance could expect to match.

## APPROACH 1: GREEDY

GREEDY: add a random available edge (if one exists)

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### Definition (Equitable SBM)

A SBM is *equitable* if all classes have equal average degree. That is, there's some constant  $c$  such that  $\sum_j c_{ij} = c$  for all  $i$ .

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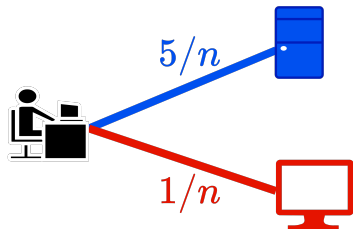
A SBM is *equitable* if all classes have equal average degree. That is, there's some constant  $c$  such that  $\sum_j c_{ij} = c$  for all  $i$ .

## Theorem

*In equitable SBMs, GREEDY achieves expected matching size  $\left(1 - \frac{\ln(2-e^{-c})}{c}\right)n$ , and this is optimal among online algorithms.*

\*the case of bipartite Erdős–Rényi is a result of Mastin–Jaillet

## WHERE GREEDY FAILS



## APPROACH 2: DEGREEDY

DEGREEDY: match to the available class with smallest expected degree

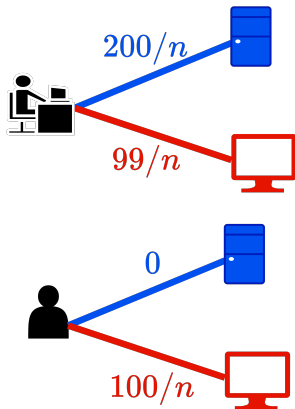
## APPROACH 2: DEGREEDY

DEGREEDY: match to the available class with smallest expected degree

### Proposition

*When there is only one left class, DEGREEDY is optimal among online algorithms.*

## WHERE DEGREEDY FAILS





## APPROACH 3: SHORTSIGHTED

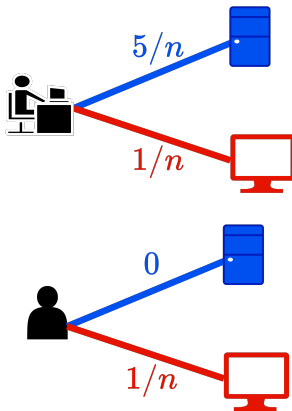
**SHORTSIGHTED:** match to the available class that maximizes probability of a match being available on the next step

## APPROACH 3: SHORTSIGHTED

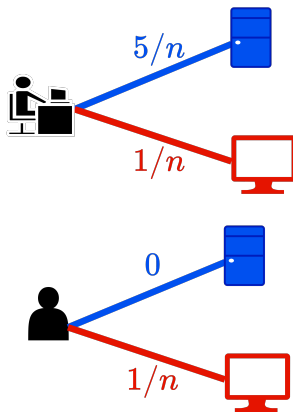
**SHORTSIGHTED:** match to the available class that maximizes probability of a match being available on the next step

Also optimal in certain cases (e.g. equitable), and performs well empirically on examples that we tried. However...

# WHERE SHORTSIGHTED FAILS



## WHERE SHORTSIGHTED FAILS



SHORTSIGHTED:  $0.5749n$

Prefer blue jobs until 88% of vertices arrived:  $0.5756n$

## APPROACH 4: BRUTEFORCE

**BRUTEFORCE:** At the beginning, precompute optimal decision for every possible configuration (i.e. timestep, number of unmatched vertices in each class) by dynamic programming.

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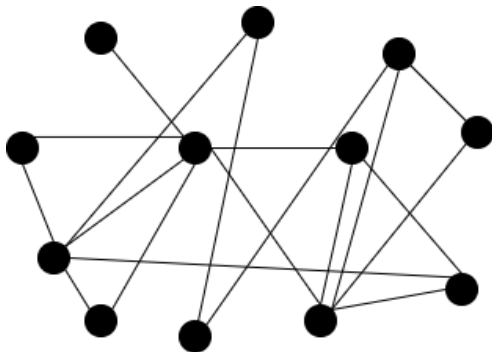
**BRUTEFORCE:** At the beginning, precompute optimal decision for every possible configuration (i.e. timestep, number of unmatched vertices in each class) by dynamic programming.

Optimal. But runtime  $\Omega(n^{q+1})$ , and appears difficult to analyze.

# Offline Matching

# KARP-SIPSER ALGORITHM

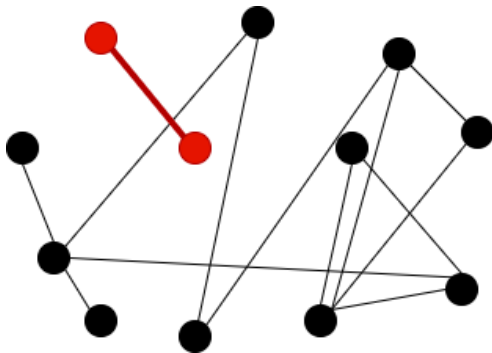
- If  $\exists$  vertex of degree 1, add its edge to the matching.





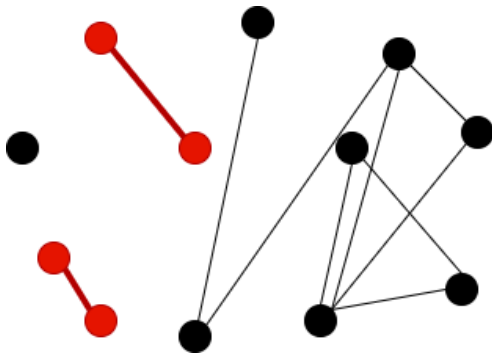
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- If  $\exists$  vertex of degree 1, choose one at random and add its edge to the matching.



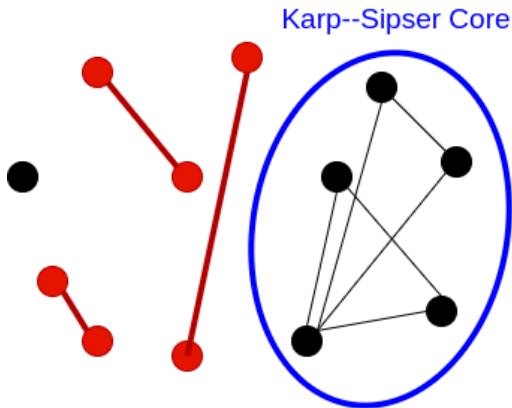
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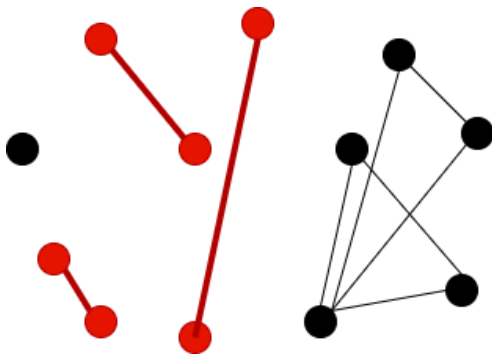
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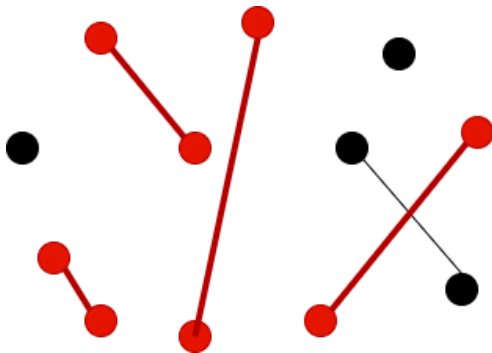
# KARP-SIPSER ALGORITHM

- ▶ If  $\exists$  vertex of degree 1, choose one at random and add its edge to the matching.
- ▶ Otherwise, add any random edge



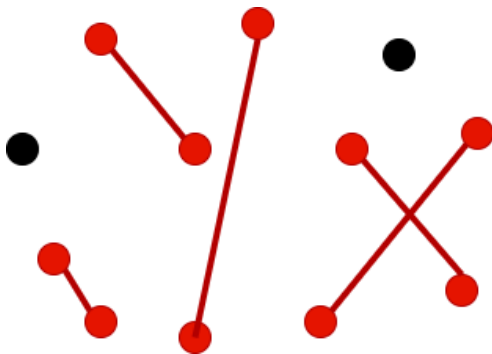
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# KARP–SIPSER BEHAVIOUR IN ERDŐS–RÉNYI CASE

## Optimality

### Theorem (Karp, Sipser)

*On an Erdős–Rényi graph with edge probability  $\frac{c}{n}$ , whp Karp–Sipser constructs a matching within  $o(n)$  of optimal.*

## Phase Transition

### Theorem (Karp, Sipser)

*On an Erdős–Rényi graph with edge probability  $\frac{c}{n}$ , whp the Karp–Sipser core has size*

- ▶  $o(n)$  if  $c < e$
- ▶  $\Theta(n)$  if  $c > e$

# COMPARISONS TO SBM CASE

## Optimality

- ▶ The Karp–Sipser is optimal in some specific cases, including the equitable case, which has the same matching number as Erdős–Rényi .
- ▶ It is **not** optimal on general SBM graphs

## Phase Transition

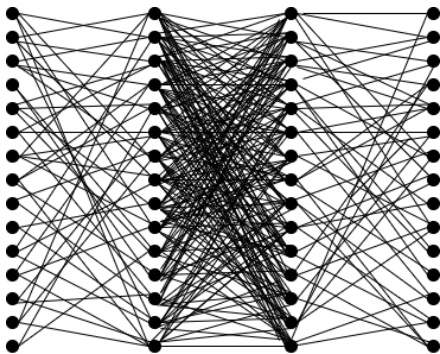
- ▶ The Karp–Sipser core is  $o(n)$  whenever average degree is  $< e$  in all classes
- ▶ It is also  $o(n)$  for more cases



# WHERE KARP-SIPSER FAILS

$$c_{ab} = c_{cd} = 10$$

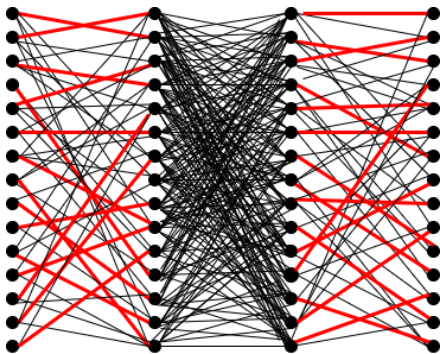
$$c_{bc} = 100$$



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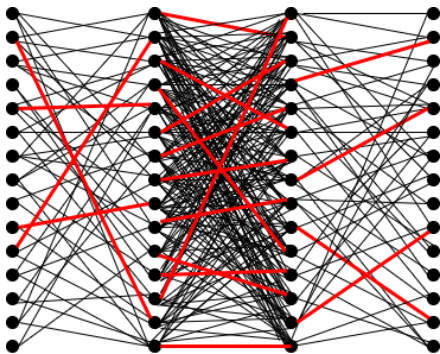
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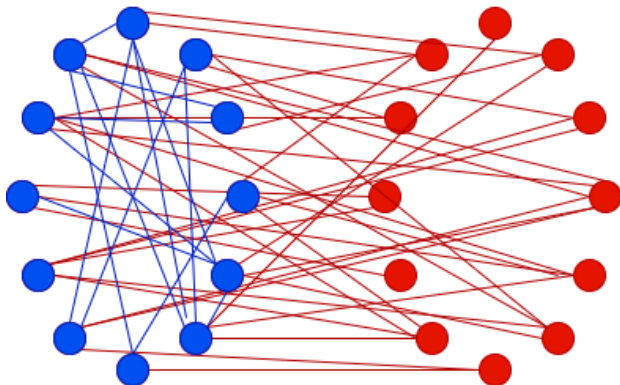
$$c_{ab} = c_{cd} = 10$$

$$c_{bc} = 100$$



# CRITICAL THRESHOLD

All of the edges from both



Subcritical

# QUESTIONS

- ▶ Is there a description of the critical threshold?
- ▶ Is a label-aware version of Karp–Sipser optimal?
- ▶ More generally, can we describe a procedure that, given the probability matrix of a SBM, determines the asymptotic matching number?
- ▶ In the online setting, does SHORTSIGHTED always achieve competitive ratio close to BRUTE-FORCE?
- ▶ Does there exist a linear-time online algorithm with the same competitive ratio as BRUTE-FORCE?

Thank you!